JOE STANTON

Selected Skills Skill Guide **INNOVATIVE COLLABORATIVE ADAPTIVE ANALYTICAL** Add to Bag Favorite

PERSONNEL OVERVIEW

A visionary -- with aim to revolutionize the way wellness is perceived and provide equal opportunity for marginalized individuals to partake in the sport of life. Wellness is often defined as a physical state, and through my career endeavors I strive to make a paradigm shift and explore additional elements such as economic, social, environmental and emotional utilizing unique mediums. With experience in creative fields such as experience design, finance, marketing and product development I intent to use my platform as a canvas and essentially make "movement a movement" by creating means of enablement through product.



SKILLS

EXPERT IN 3D RENDERING / BROWZWEAR / CLO 3D BLENDER & UNREAL ENGINE / IMAGE PROCESSING OPTITEX / VMWARE / VML / LECTRA / GERBER / SLACK NAVIGATING CENTRIC / PLM / PCX / AIRTABLE / SMARTSHEET UNDERSTANDING OF GARMENT MEASUREMENTS UNDERSTANDING OF GARMENT CONSTUCTION UNDERSTANING OF FINANCIAL METRICS

PRIOFICIENCY IN ADOBE SUITE / ILLUSTRATOR / PHOTOSHOP

PROFICIENCY IN MICROSOFT SUITE / EXCEL

PROFICIENCY IN KEYNOTE

PROJECT MANAGEMENT PRODUCT DEVELOPMENT

PROCESS MAPPING

LOST 100+ POUNDS

LED WORKOUT PROGRAM @ NIKE

MEMBER OF 501(C)(3) HUE

FIRST-GEN COLLEGE/GRAD STUDENT

OSU BLACK STUDENT CAUCUS MENTOR

UNIVERSITY OF OREGON SPM MENTOR

LAUNCHED STUDENT LED VENTURE CAPITAL FUND

TECHNICAL STANDARDS

TECH DESIGN / TECH DEVELOPMENT

DESIGN / DESIGN THINKING

AWARDS / CERTIFICATIONS

LIFE EXPEREINCE

MEMBER OF BLACK BUSISNESS ASSOCIATION OF OREGON

SOFTWARES

SUMMA CUM LAUDE DISTINCTION @ OSU SUMMA CUM LAUDE DISTINCTION @ UOFO NIKE DIGITAL PRODUCT CREATION SME 2ND PLACE BURTON CLO GAMES NIKE CLO TRAINING

EDUCATION

The University of Oregon – Lundquist College of Business Master of Science Sport Product Management Major

Cumulative GPA: 3 95/4 0

- Navigated product triad matrix through the curation of a design brief, in-house prototypes, tech packs, and communcaition w/ overseas factories
- Developed a Go-To-Market strategy for several countries working through pricing architecture, landed cost, distribution strategy, and reverse logistics
- Constructed tech packs, patterns, graphic schematics, Bill of materials (BOM's), Cost break downs (CBD's), physical swatch kits, mock-ups, and strike off request Relevant Coursework: Human Performance & Sports Product, Consumer Research, Design Thinking, Branding, Product Line Management, Product Dev.
- , Browzwear 2D/3D Modeling, Strategic Mangagement, New Venture Planning, Managing Global Business, Sourcing & Cost Strat, Sustainability, Law



The Ohio State University – Fisher College of Business Bachelor of Science in Business Administration; Finance Major

COLUMBUS, OF

BEAVERTON, OR 06/03 - PRESENT

08/22 - PRESENT

04/23 - PRESENT

11/22 - 04/23

06/22 - 08/22

PORTLAND, OR 01/22-09/23

REMOTE 06/20- 08/20

PORTLAND, OR 09/21 - 03/23

Active member of the Alpha Lambda Delta and Phi Et Sigma Honor Society, Dean's List all semesters

Relevant Coursework: Introductory Accounting 2200 & 2300, Business Statistics and Management, Business Skills and Environment, International Business, Business law, Data Analytics, CSE 2111 Spreadsheets and Databases, Micro/Macroeconomics,

Investments, Entrepreneurship 2500, Corporate Finance, Org Behavior & HR, Insurance/Risk, Strategic Management

WORK EXPERIENCE

Production Artist II - Apparel Excellence Design Studio

Support GSA Apparel Design in the creation of unique cut&sew designs across multiple seasons simultaneously that resonates with the ethos and design language of Nike Create and maintain 100% accurate technical sketches and PRs Convert design concepts into production files using Adobe Illustrator and CLO 3D, ensuring that all technical specifications and production requirements are met for factories

Work cross functionally with development teams and attend meetings regarding design intent, graphics, construction, fit, color, etc. Support proofs and sample approval processes Organize and maintain a library of digital assets, design files, and production documents that communicate correct chassis and style artwork

nage multiple projects and seasons simultaneously, ensuring that deadlines are met and production schedules are followed Z

3D Designer - Nike Digital Innovation

Design of immersive and interactive 3D experiences using Blender, Unreal Engine, CLO 3D, and Substance Painter, seamlessly blending storytelling with design intent for impactful product visualization Sculpted and created digital avatars, including detailed hair simulations, to bring life and character of digital projects and enhance narrative depth. Translated 2D setches and concept ideas into fully realized digital garments and patterns sang patterns are patterns and patterns. Translated 2D setches and concept ideas into fully realized digital garments and patterns using CLO 3D, producing head-to-toe looks for vitrual storytelling Enhanced garment material stories by applying advanced texture techniques in Substance, adjusting the substance and alignment with the projects narrative goaltit

Senior Technical Design - Wms Kids Blocks

Spearheaded the seamless integration of technology and design principles, overseeing the apparel development/design process from concept initiation to production execution leveraging 3D CAD programs such as CLO & Optitex

execution leveraging 3D CAD programs such as CLO & Optitex
Proficiently managed the intricacies of pattern making, grading, construction, costing, manufacturing, materials, and machinery, ensuring flawless execution and
optimal quality control.
Authored comprehensive product specifications and advanced construction instructions, showcasing an innate ability to interpret design visions and present
novative alternative solutions.
Orchestrated the drafting and alteration of numerous styles within both 3D virtual environments and physical fittings, ensuring precision and aligning designs with
consumer demands while adhering to tight deadlines

Veteral AD workfolds and fire confere above these above rich by NT and Stradyards to be used by inline to pay, to allowing the concerns rates to product to.

Vetted 4D workflow and fit-specific animations alongside NXT and Standards to be used by inline teams to alleviate fit concerns prior to production

Technical Developer II - Wms Kids Apparel

Managed multiple styles from conception to production; working closely w/ design and PM to effectively meet gates and ensure manufacturability

Fostered effective teamwork between tech development and design though integration of CLO into concept creation workflow Supported digital initiative to alleviate need for physical P1's through the creation of standarized material, trim, & block libraries within CLO 3D Further developed toolboxes within PCX to update/standarized POMs, creating allignment across seasonal styles

Led fitting sessions and engaged in allignment meetings to execute category strategy and curate kid-right garments

aintained communication w/ PCC and international partners to ensure accurate development

Burton Snowboards U.S. Softgoods Development

Executed R&D concept from ideation to several iterations of prototypes work entailing curating a brief, 2D drawing, CAD rendering, material choices,

BOM, and inputing associated PLM/centric metrics

- Served as the main point of communication between Shanghai and Burton on two projects, delivering feedback with clarity and accontability

Conducted market research analyzing emerging and existing trends within the outdoor/snowboarding sector

Strategized and implemented changes to refocus Burton's bag product line, appealing to a newly specified consumer while levergaing organizations key differentors Led material R&D efforts enabling Burton to meet sustainability goals for upcoming seasons

· 2nd place standing in CLO games, utilizing leftover fabrics to reimagine garment construction leveraging CLO and in-house prototype facilities

Creative Bloc LLC / Black Creative Collective Co-founder | Director of Operation & Digital Creations

er Bloc in hosting engaging community discussions with accomplished black creatives, providing invaluable insights into career paths and accomplishments

Led efforts to develope and execute a fully integrated business strategy alongside a two year workback calendar sustaining organizations competitive advantage
 Responsible for cultivation of an enviorment of inclusion and trust while simulatenously ensuring initiatives are in allignment with internal values
 Organized logistics/operations for events including on-site vendors, venue, run of show, event scripts, and marketing calendar

LauNched several philanthropic campaigns to combat the housing shortage in Portland and successfully executed apparel collaborations w/ local brands

NIKE 2020 Internship Experience Design Intern / Workplace Design + Connectivity Department

ched and developed several feasible solutions to support Nike's remote work initiative, impacting the work environment for more than 70.000 individuals

Pitched a comprehensive plan to address ender shortcomings within Nike's SB brand to Nike's Executive Leadership Team and Departmental Senior gLeadership teams

• Curated a detailed outlook of Nike's WHQ consisting of campus' policies, architectural design, and employee benefits, across several different

and distinct time spans to address current and ongoing employee needs

NIKE Project Move Cohort Member / Strategic Insights

Collaborated with a diverse team of 15 students to organize and execute Project Move, a student-led initiative aimed at cultivating a culture of daily sports

ngagement among college students nded bi-weekly online meetings and a 4-day workshop at the Nike World Headquarters in Beaverton, Oregon

Advocated with the Office of Diversity and inclusion, Rec Sports, and licensing to promote on campus wellness

Specialized in strategic development, including research and insight activities for the team to better understand their consumer and project goals

· Collaborated w/ students across Ohio States Campus to create 3 signature projects to promote on campus initiatives

05/19-08/20

UNREAL VIZCOM